Mechanisms of cervical spine injury in rugby union: a systematic review of the literature

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ABSTRACT
Background Severe cervical spine injury in rugby union (rugby) exerts a major impact on the individual who sustains the injury and on the broader society. Since the late 1970s, authors of rugby case report studies have postulated that the underlying mechanism of cervical spine injury is hyperflexion of the neck. However, this is in conflict with findings from more recent experimental studies. These have shown that it is more likely that the majority of cervical spine injuries occur due to buckling of the cervical spinal column.

Objective To investigate the primary mechanism of cervical spine injury in rugby.

Methods A comprehensive and systematic review of the literature was undertaken. Six key factors were identified and subsequently used to investigate the two principally postulated mechanisms of cervical spine injury: hyperflexion and buckling.

Results Facet dislocations, in particular bilateral facet dislocations, were identified as the most common types of cervical spine injury in rugby. Trauma occurred most often at lower cervical spinal levels, notably the C4/5 and C5/6 motion segments. Experimental studies demonstrate that bilateral facet dislocations occurring at the lower cervical spinal levels are primarily produced via buckling.

Conclusion Our analysis of key factors for cervical spine injury in rugby shows that it is unlikely that the majority of injuries occur after hyperflexion of the neck. It appears more likely that they are the result of buckling of the cervical spinal column.

INTRODUCTION
Rugby union (rugby) is a full contact team sport that has gained worldwide popularity. Unfortunately, participation in rugby carries with it a high risk of injury to the cervical spine that in severe cases results in quadriplegia, or even death.

To quantify risk, the Health and Safety Executive of the United Kingdom has defined norms for participation in certain activities. A standardised level of risk for any given activity is expressed as number of events per 100 000 of an exposed population per year.1 Under this framework, the risk for sustaining cervical spine injury in rugby may be as high as 13/100 000 per year within certain countries. Although this figure falls within the ‘tolerable risk’ category (2–100/100 000 per year), mortality and morbidity associated with cervical spine injury exert a major impact on the individual who sustains the injury and on the broader society.2 For example, in New Zealand, a country where rugby is arguably the premier sport, the lifetime cost for a 20-year-old individual who became quadriplegic was reported to be between $2 and $3 million in the late 1990s.3

Multiple factors contribute to cervical spine injury in rugby and anatomical and biomechanical (structural) features are relevant. Data from case reports suggest that certain distinctive anatomical features of the cervical spine such as hypermobility of the facet joints, a proportionately small vertebral body size, as well as relatively weak muscle protection constitute an increased risk for injury.4–6 Whether these are primary predisposing factors, however, is a matter for debate. It is probably more relevant that from a biomechanical perspective, the cervical spine functions essentially as a mobile column precariously located between the large mass of the head and the even larger mass of the torso. In cadaveric studies, cervical spine injury predominantly occurs when the head hits an object and the cervical spine is subsequently forced to decelerate the substantial mass of the moving torso. This facilitates buckling of the cervical spinal column as depicted in figure 1.7 8

In contrast to the above, rugby case report studies from the 1970s onward have postulated that most cervical spine injuries occur via a hyperflexion mechanism, primarily during scrum engagement or scrum collapse.3–6 9 10 Hyperflexion is characterised by an isolated flexion (single planar) force facilitating rapid forward movement of the head onto the torso thereby exceeding the normal anatomical range of 90° as depicted in figure 2.11 12 This paradigm has been readily accepted despite lack of epidemiological evidence and the limitations of case studies that are based on reports from injured players. A discrepancy therefore exists between case report studies identifying hyperflexion as the primary mechanism of cervical spine injury (figure 2) and experimental cadaveric studies which have demonstrated that the majority of cervical spine injuries occur due to buckling of the vertebral column (figure 1).

The aim of this study is to establish the primary mechanism of cervical spine injury in rugby by considering the following six key factors:

- Player profile including average age.
- Player position at greatest risk.
- Phase of play that produces the majority of cervical spine injuries.
- Phase of play that produces the most severe neurological outcomes.
- Predominant type of cervical spine injury.
- Primary vertebral level of cervical spine injury.
The key findings as shown in table 2 are summarised as follows:

The literature reports a reversal of the phases of play in which the majority of cervical spine injuries occur in rugby. Case studies undertaken prior to the year 2000 reported that cervical injury predominantly occurred either during scrum engagement or ‘rugby’ and ‘cervical vertebrae’ and ‘biomechanics’ in various combinations. No further search restrictions were applied so that an exhaustive compilation of relevant literature could be produced. One hundred and seventy-three articles met the above search criteria in Medline; Scopus returned 157 relevant articles and Sport Discus 146 articles.

The reference lists for all returned publications were examined to determine whether important references might have been missed and/or were not included in the electronic databases. The results obtained were exported into the reference management tool Endnote X4 (Thomson Reuters, 2011) and duplicates were removed.

**METHODS**

**Data sources**

A comprehensive and systematic search of the literature was performed to identify all publications relevant to cervical spine injury in rugby union. Searches were performed on the Medline, Scopus and Sport Discus electronic databases. Terms used in the searches were identified via the Medical Subject Headings (MeSH, thesaurus). Search conditions were set to be the inclusion of the words ‘spinal injuries’ or ‘spinal cord injuries’ and ‘rugby’ and ‘cervical vertebrae’ and ‘biomechanics’ in various combinations. No further search restrictions were applied so that an exhaustive compilation of relevant literature could be produced. One hundred and seventy-three articles met the above search criteria in Medline; Scopus returned 157 relevant articles and Sport Discus 146 articles.

The reference lists for all returned publications were examined to determine whether important references might have been missed and/or were not included in the electronic databases. The results obtained were exported into the reference management tool Endnote X4 (Thomson Reuters, 2011) and duplicates were removed.

**Study selection**

All case report/case series studies reporting on cervical spine injury in rugby as well as all experimental studies related to the mechanisms of cervical spine injury were included in this study. Due to the limited number of results, no further restrictions were applied.

**Data extraction and analysis**

Data from rugby case report/case series studies and experimental cadaveric studies were extracted using a systematic and standardised methodology that involved the detailed review of each individual article. The six key factors relating to cervical spine injury in rugby were then analysed to establish the most probable mechanism of cervical spine injury.

**RESULTS**

Data from 14 case reports/case series studies were available. These studies are demographically distributed as shown in table 1.

**Figure 1** Experimentally observed buckling mechanism of cervical spine injury.

**Figure 2** Postulated hyperflexion mechanism of cervical spine injury in rugby.

The key findings as shown in table 2 are summarised as follows:

The literature reports a reversal of the phases of play in which the majority of cervical spine injuries occur in rugby. Case studies undertaken prior to the year 2000 reported that cervical spine injury predominantly occurred either during scrum engagement or during scrum collapse. More recent reports, however, identify that cervical spine injury in rugby now occurs more often during open play particularly during a tackle.

Although we were able to establish the phase of play in which the majority of cervical spine injuries occur, we were unable to identify which phase of play produces more serious neurologic outcomes (based on the American Spinal Injury Association or Frankel classification systems). It therefore remains unclear whether or not a correlation between a specific phase of play and a negative neurologic outcome exists within rugby.
DISCUSSION

Since the late 1970s, hyperflexion of the neck has been hypothesised to be the primary mechanism for cervical spine injury in rugby. This mechanism seems to fit with lay mechanical intuition and has arguably become dogma within the literature. However, we are led to question that the primary mechanism of cervical spine injury in rugby, tackle, did not exert any significant impact on the cervical spine column. Overall, the analysis of key factors for cervical spine injury in rugby shows that it is unlikely that most injuries occur via a hyperflexion mechanism. It appears more likely that the majority of cervical spine injuries are the result of bucking of the cervical spine column.

The forces acting on players' necks that produce injury in a rugby tackle consist of vectors producing compressive and flexion components and not isolated flexion force facilitating hyperflexion of the neck. As the forces acting on players' necks, particularly in the cervical vertebrae, have been reported as vectors producing significant compressive forces, it is therefore improbable that the primary mechanism of injury is hyperflexion.

The cervical spine injuries now occur mostly at lower vertebral levels, notably the C4-5 and C5-6 motion segments. Although rare incidences of injury to the upper cervical vertebrae have been reported, this type of injury in rugby is not established from our review of the literature. In particular, C1-2 fractures are not reported in rugby. The injury to the lower cervical spine is most often caused by hyperflexion of the neck, which is most commonly associated with tackling. From the data available, player's age and position were not identified as key factors for cervical spine injury in rugby. Furthermore, trauma occurred most often within the lower cervical spine, notably at the C4-5 and C5-6 level.

Injuries to the lower cervical spine, notably at the C4-5 and C5-6 level, were not typically the result of lower cervical spine injuries, typically at the C4-5 and C5-6 level, were not typically the result of lower cervical spine injuries.
As early as the 1960s, experiments on cadavers demonstrated difficulties in producing bilateral facet dislocations solely via the application of an isolated flexion force to facilitate hyperflexion.22 In 1978, however, Bause and Ardan were able to experimentally produce bilateral facet dislocations via the use of a compression apparatus.23 This study has been cited in an attempt to explain how hyperflexion might produce cervical spine injury in rugby.6 13 14 However, it appears that Bause and Ardan's compression apparatus did not produce bilateral facet dislocation via an isolated flexion force facilitating hyperflexion of the neck, but rather through force vectors with significant compressive components, similar to the axial loading forces described by Swarts et al in 2005.24

Hyperflexion of the neck as primary mechanism of cervical spine injury becomes more questionable when considering the findings from experimental cadaveric studies conducted at Duke University, USA, which demonstrate that cervical spine injury occurs predominantly via a buckling mechanism. Buckling of the cervical vertebral column due to force vectors with significant compressive components produces spinal injury very rapidly in between 2 and 20 ms (see figure 1).7 8 The Duke University studies demonstrated that flexion to 20° did not occur until 20 to 100 ms had elapsed, while full hyperflexion to 90° was not facilitated until 150 ms after impact, or long after injury had already occurred. The researcher’s conclusion was that observable motion of the head does not correspond to the underlying mechanism of cervical spine injury.

Buckling as the primary mechanism of cervical spine injury is also in agreement with the fact that facet dislocations have been reported to occur most often within the lower cervical spine, primarily at the C4/5 and C5/6 motion segments. This fits with the findings from the Duke University studies, which show that buckling produces bilateral facet dislocations primarily at the lower cervical motion segments.7 8

The key factors players’ ages and players’ field positions did not correlate well with the predominant types of cervical spine injury in rugby,16 and were therefore not indicative of the underlying mechanism of injury. It should be recognised that the spine of a juvenile is more mobile and usually the supporting musculature is less developed. However, the implications of this observation are debatable. Investigators have established that the reflex times for muscles supporting the cervical spine are between 50 and 65 ms,7 25 26 This is substantially longer than the 2 to 20 ms required to produce cervical spine injury via buckling and would negate any protective effect.7

Recent studies (Allen et al personal communication) have emphasised certain benefits of age-matching and weight-matching forward players. There is now a stipulation in Scotland, by the Scottish rugby union, that all school forwards will only be certifi cated to play in the front row after strength testing.27 Numerous other preventive strategies, such as de-powering the scrum through player positioning and sequential engagement, have also been attempted with mixed success.28 29 The latter highlights the paramount importance of establishing the underlying mechanism of injury prior to implementing any strategy to prevent or minimise cervical spine injuries in rugby. The underlying principle of effective injury prevention was clearly stated by Winkelstein and Myers: clearly, if we are to become more effective in preventing cervical spine injuries, a cogent understanding of how they occur must first be achieved.8

CONCLUSION

Our analysis of key factors for cervical spine injury in rugby does not support hyperflexion of the neck as the principle mechanism of cervical spine injury in rugby. It appears more likely that the majority of cervical spine injuries occur due to buckling of the cervical vertebral column, facilitated in less than 20 ms after impact. Direct observation of head movement probably does not reflect the relative motion of the involved vertebral segments. Further experimental studies will be valuable in confirming our findings.

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